


# A New Low-Cost Discrete Bit Loading using Greedy Power Allocation

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# Overview

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- 5 Conclusions

# Motivation

- With the increased demand for high-quality wireless communication services
- And the scarcity of available radio spectrum
- Wireless Comm. with MIMO channels is emerged
- Aim — high data throughput transmission scheme

# Problem Formalisation

For a MIMO or multicarrier system of  $N$  subchannels, data throughput can be optimised as:

$$\max \sum_{i=1}^N b_i, \quad (1)$$

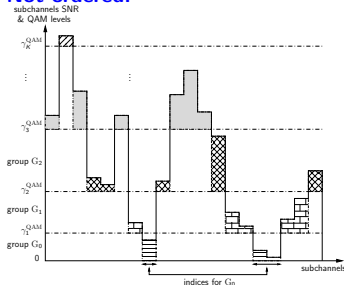
$$\text{subjected to : } \begin{cases} \sum_{i=1}^N P_i \leq P_{\text{budget}}, \\ \forall \text{ subchannel } i \begin{cases} P_{b,i} = P_b^{\text{target}} \\ b_i \leq b^{\text{max}} = \log_2 M_K \end{cases} \end{cases} \quad (2)$$

# Previous Work

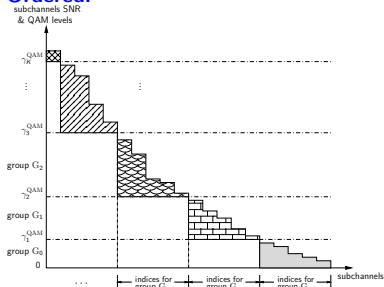
- Waterfilling-based solutions — [Krongold2000], [Baccarelli2002], [Zhang2003]
  - Limitations: SNR-gap approximation and  $\begin{cases} b_i^{(r)} = \lfloor b_i \rfloor \\ b_i^{(r)} \rightarrow \infty \end{cases}$ ,  
thus lowering the overall throughput
- Optimal discrete bit loading — greedy approach [Campello1998], [Campello1999]
- Greedy power allocation — [Zeng2009]
  - Limitations: high computational complexity
- Low-complexity greedy algorithm based on look-up tables is proposed in [Assimakopoulos2006]
  - Limitations: does not lead to pronounced reduction especially for large  $N$

# Subchannels Grouping Concept

**Not ordered:**



**Ordered:**



$$\mathcal{P}_b \approx \mathcal{P}_s / \log_2 M_k, \text{ where } \mathcal{P}_s = 1 - \left[ 1 - 2 \left( 1 - \frac{1}{\sqrt{M_k}} \right) Q \left( \sqrt{\frac{3\gamma_i}{M_k - 1}} \right) \right]^2 \quad (3)$$

$$\gamma_k^{QAM} = \frac{M_k - 1}{3} \left[ Q^{-1} \left( \frac{1 - \sqrt{1 - \mathcal{P}_b \log_2 M_k}}{2 \left( 1 - 1/\sqrt{M_k} \right)} \right) \right]^2 \quad (4)$$

# UPA algorithm & Initialisation Setup

- 1 Uniformly allocate transmit power budget among all subchannels:

$$\text{CNR}_i = \frac{\sigma_i^2}{N_0}, \quad \gamma_i = \frac{P_{\text{budget}}}{N} \times \text{CNR}_i \quad (5)$$

- 2 For each subchannel  $i$ , reside in a QAM group  $k$  such that:

$$\gamma_i \geq \gamma_k^{\text{QAM}} \quad \text{and} \quad \gamma_i < \gamma_{k+1}^{\text{QAM}} \quad (6)$$

- 3 For each QAM group calculate:

- group's total allocated bits:

$$B_k^u = \sum_{i \in G_k} b_{i,k}^u = \sum_{i \in G_k} \log_2 M_k \quad (7)$$

- total excess (unused) power

$$P_k^{\text{ex}} = \frac{P_{\text{budget}}}{N} - \sum_{i \in G_k} \frac{\gamma_k^{\text{QAM}}}{\text{CNR}_i} \quad (8)$$

- 4 Total throughput and used power are therefore,

$$B_u = \sum_{k=1}^K B_k^u \quad \text{and} \quad P_u^{\text{used}} = P_{\text{budget}} - \sum_{k=0}^K P_k^{\text{ex}} \quad (9)$$

# GPA algorithm

- 1 Initiate bit and power allocation by applying the UPA algorithm
- 2 The excess (unused) power  $P_d^{\text{gpa}} = \sum_{k=0}^K P_k^{\text{ex}}$  is iteratively allocated to subchannels as:

- 1 For each iteration: search for subchannel  $i$  with the min required power to upgrade

$$P_i^{\text{up}} = \frac{\gamma_{k_i+1}^{\text{QAM}} - \gamma_{k_i}^{\text{QAM}}}{\text{CNR}_i} \quad (10)$$

- 2 Promote this subchannel and update power  $P_d^{\text{gpa}} = P_d^{\text{gpa}} - P_i^{\text{up}}$
- 3 Repeat steps (a)-(b) until either  $P_d^{\text{gpa}} < \min(P_i^{\text{up}})$  or  $\min(k_i) = K$

Compute the total left-over power

$$P_g^{\text{LO}} = \sum_{k=0}^{K-1} P_k^{\text{LO}} + P_K^{\text{ex}} \quad (11)$$

Note\*: it is possible to find subchannels in lower QAM levels that need less power to upgrade than others in higher QAM levels



# QAM-L-GPA algorithm

- 1 For each QAM group  $k$  apply the GPA algorithm for local subchannels  $i \in G_k$
- 2 Compute the total left-over power

$$P_g^{LO} = \sum_{k=0}^{K-1} P_k^{LO} + P_K^{ex} \quad (12)$$

**Table:** Computational analysis for both GPA and QAM-L-GPA algorithms

algorithm	no. of operations
GPA (no order)	$L_1(2N + 7) + 4N + 1$
GPA (order)	same as (no order)
QAM-L-GPA (no order)	$\alpha [L_2(2\beta + 4) + 2\beta + 2] \approx$ $K \left[ L_2(\frac{2N}{K} + 4) + \frac{2N}{K} + 2 \right]$
QAM-L-GPA (order)	$\alpha [L_2(\beta + 5) + 2\beta + 2] \approx$ $K \left[ L_2(\frac{N}{K} + 5) + \frac{2N}{K} + 2 \right]$

# Mu-GPA and Md-GPA algorithms

## algorithms

### Common procedures:

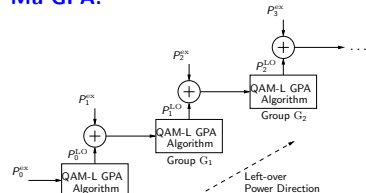
- 1 Apply g-GPA for the first QAM group
- 2 The resultant  $P_k^{LO}$  added to  $P_{k+1}^{ex}$  will be allocated to the next QAM group using g-GPA
- 3 Repeat step 2 until last QAM group

- ### Differences: Mu-GPA starts with $G_0$ , whereas Md-GPA starts with $G_{K-1}$

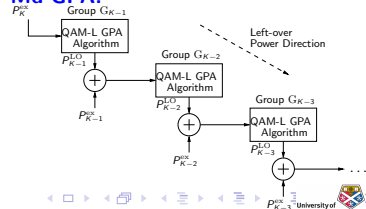
$$P_{Mu-g}^{LO} = P_{K-1}^{LO} + P_K^{ex} \quad (13)$$

$$P_{Md-g}^{LO} = P_0^{LO} + P_0^{ex} \quad (14)$$

### Mu-GPA:



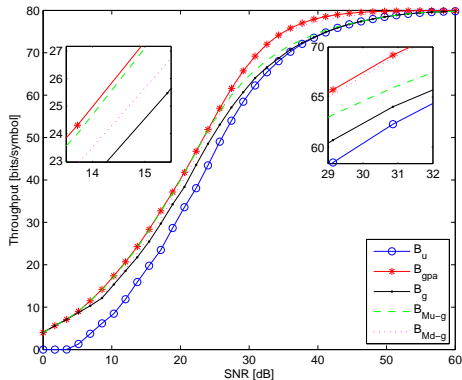
### Md-GPA:



# Performance Evaluation

## system throughput

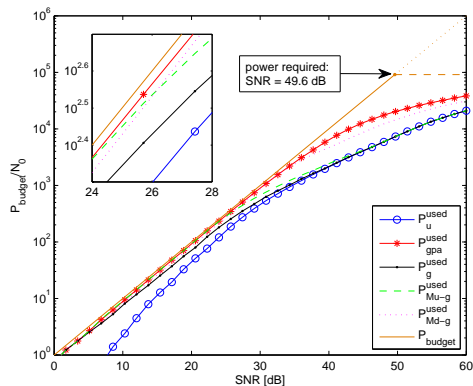
- A 10×10 frequency-flat MIMO system is considered
- System throughput is shown for different loading schemes with varying SNR
- Mu-GPA is better for low-to-medium SNR while Md-GPA outperforms for medium-to-high SNR



# Performance Evaluation (Contd.)

## power utilisation

- The effective power utilised by different allocation schemes is shown
- The closer the power to transmit power budget, the higher the performance of the allocation schemes
- Both Mu-GPA and Md-GPA algorithms perform very close to the full GPA in their superiority regions



# Conclusions

- GPA is the optimal discrete power/bit allocation — very complex for large number of subchannels
- A low-cost GPA is proposed for subsets of subchannels using QAM grouping concept
- Two refinement algorithms are proposed to further utilise the LO power with superiority SNR regions
- Simulation results show very close performance within their SNR respective regions to GPA algorithm

# Questions

- Thank You — Any Questions